

# Dependency networks

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**Computational Network Biology**

Biostatistics & Medical Informatics 826

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Sep 27<sup>th</sup> 2018

# Plan for this section

- Overview of network inference (Sep 18<sup>th</sup>)
- Directed probabilistic graphical models  
Bayesian networks (Sep 18<sup>th</sup>, Sep 20<sup>th</sup>)
- Gaussian graphical models (Sep 25<sup>th</sup>)
- Dependency networks (Sep 27<sup>th</sup>)
- Integrating prior information for network inference (Oct 2<sup>nd</sup>, 4<sup>th</sup>)

# Goals for today

- Dependency networks
- GENIE3
- Evaluation of expression-based network inference methods

# Recall the different types of probabilistic graphs

- In each graph type we can assert different conditional independencies
- Correlation networks
- Markov networks
  - Gaussian Graphical models
- Dependency networks
- Bayesian networks

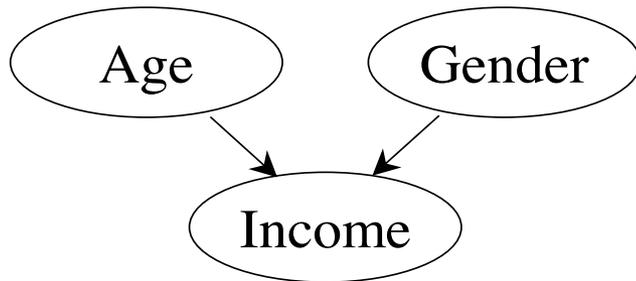
# Dependency network

- A type of probabilistic graphical model
- Approximate Markov networks
  - Are much easier to learn from data
- As in Bayesian networks has
  - A graph structure
  - Parameters capturing dependencies between a variable and its parents
- Unlike Bayesian network
  - Can have cyclic dependencies
  - Computing a joint probability is harder
    - It is approximated with a “pseudo” likelihood.

# Original motivation of dependency networks

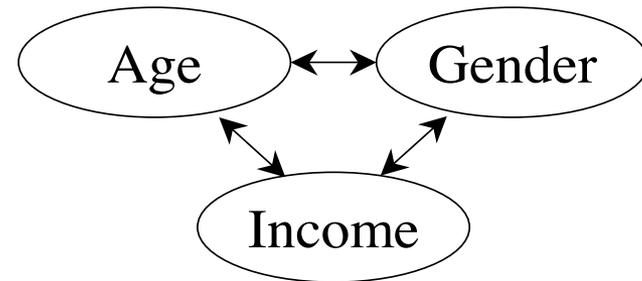
- Introduced by Heckerman, Chickering, Meek, et al 2000
- Often times Bayesian networks can get confusing
  - Bayesian networks learned represent correlation or predictive relationships
  - But the directionality of the edges are mistakenly interpreted as causal connections
- (Consistent) Dependency networks were introduced to distinguish between these cases

# Dependency network vs Bayesian network



(a)

Bayesian network



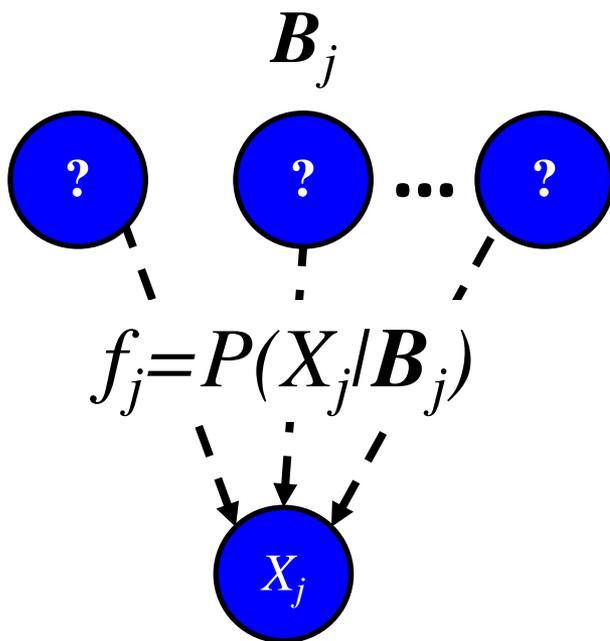
(b)

Dependency network

Often times, the Bayesian network on the left is read as if “Age” determines “Income”. However, all this model is capturing is that “Age” is predictive of “Income”.

# Learning dependency networks

- Entails estimating the Markov blanket of each random variable



- Let  $B_j$  denote the Markov Blanket of a variable  $X_j$ .
- $X_{-j}$  denotes all variables other than  $X_j$
- Given  $B_j$ ,  $X_j$  is independent of all other variables,  $X_{-j}$

$$P(X_j | \mathbf{X}_{-j}) = P(X_j | \mathbf{B}_j)$$

- $B_j$  can be estimated by finding the set of variables that best predict  $X_j$
- This requires us to specify the form of  $P(X_j | B_j)$

# Different representations of $f_j = P(X_j | B_j)$

- If  $X_j$  is continuous
  - $f_j$  can be a linear function
  - $f_j$  can be a regression tree
  - $f_j$  can be an ensemble of trees
    - E.g. random forests
- If  $X_j$  is discrete
  - $f_j$  can be a conditional probability table
  - $f_j$  can be a conditional probability tree

# Popular dependency networks implementations

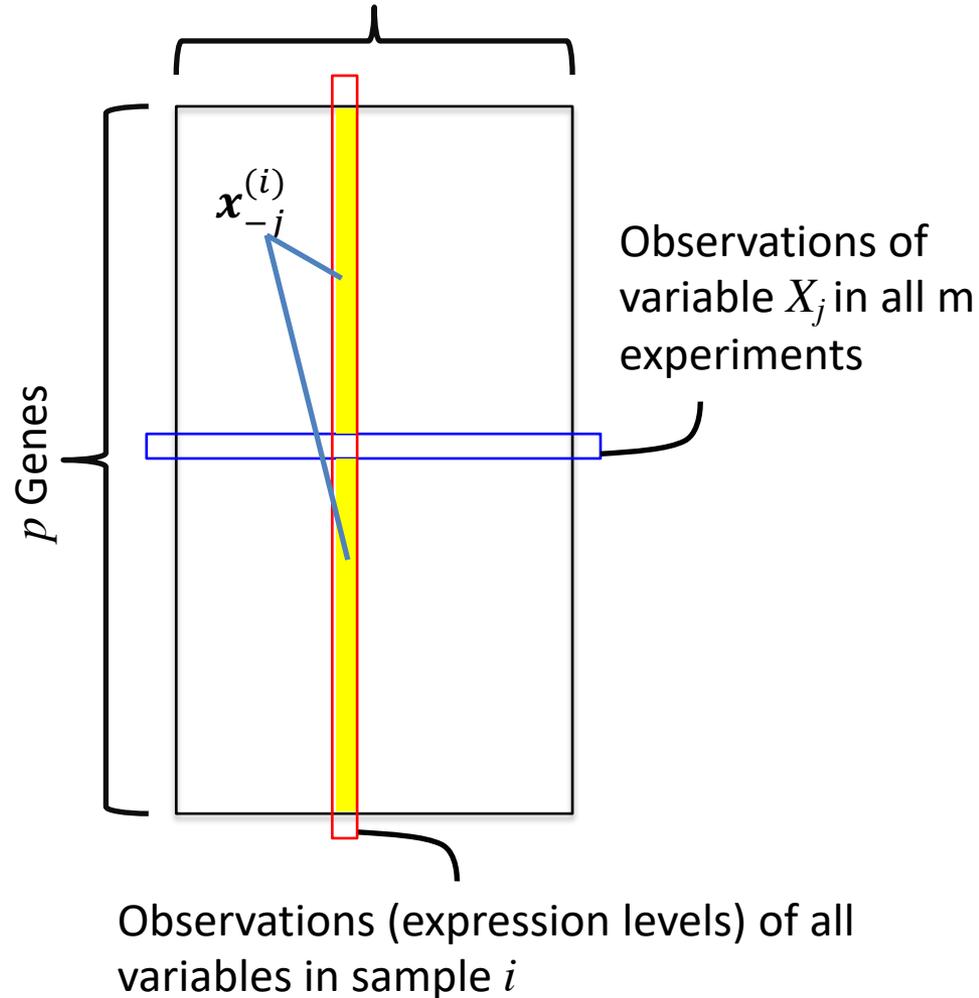
- Learned by solving a set of linear regression problems
  - TIGRESS (Haury et al, 2010)
    - Uses a constraint to learn a “sparse” Markov blanket
    - Uses “stability selection” to estimate confidence of edges
- Learned by solving a set of non-linear regression problems
  - Non-linearity captured by Regression Tree (Heckerman et al, 2000)
  - GENIE3: Non-linearity captured by Random forest (Huynh-Thu et al, 2010)
  - Inferelator (Bonneau et al, Genome Biology 2005)
    - Can handle time course and single time point data
    - Non-linear regression is done using a logistic transform
    - Handles linear and non-linear regression

# Goals for today

- Dependency networks
- **GENIE3**
- Evaluation of expression-based network inference methods

# Expression data matrix

$N$  Experiments/Time points etc

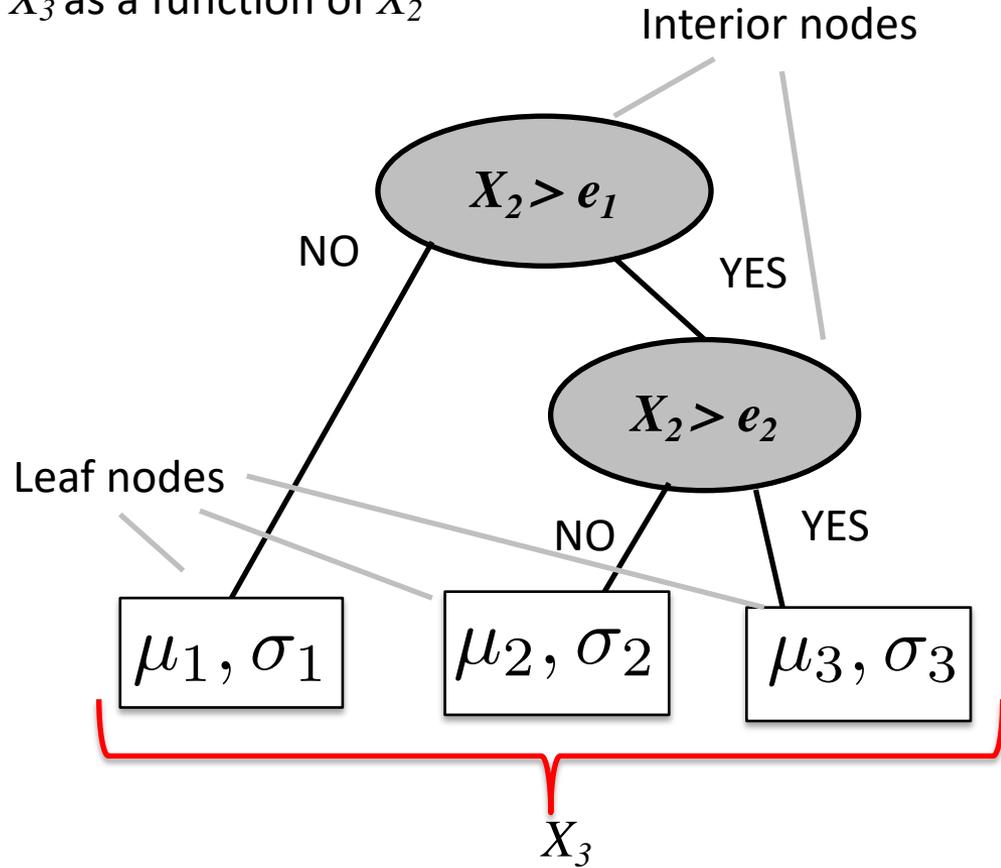
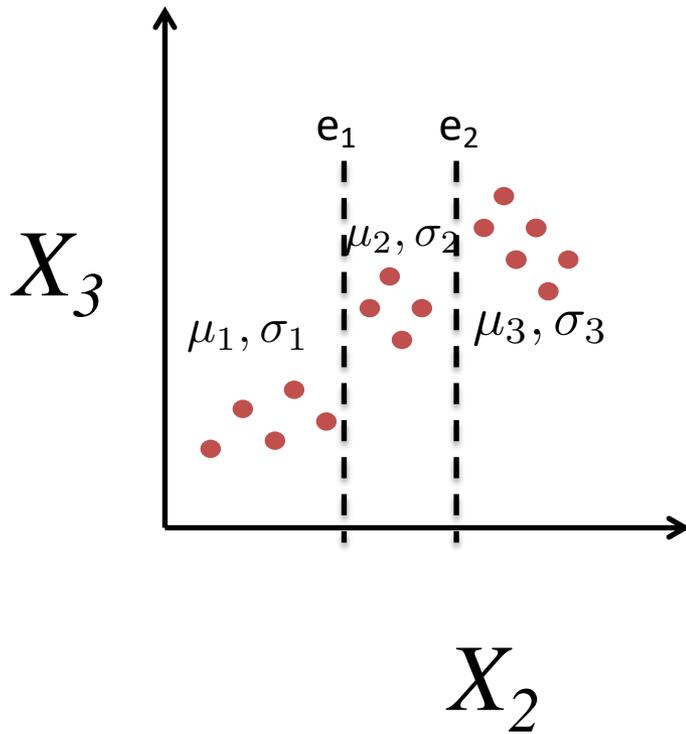


# GENIE3: GENE Network Inference with Ensemble of trees

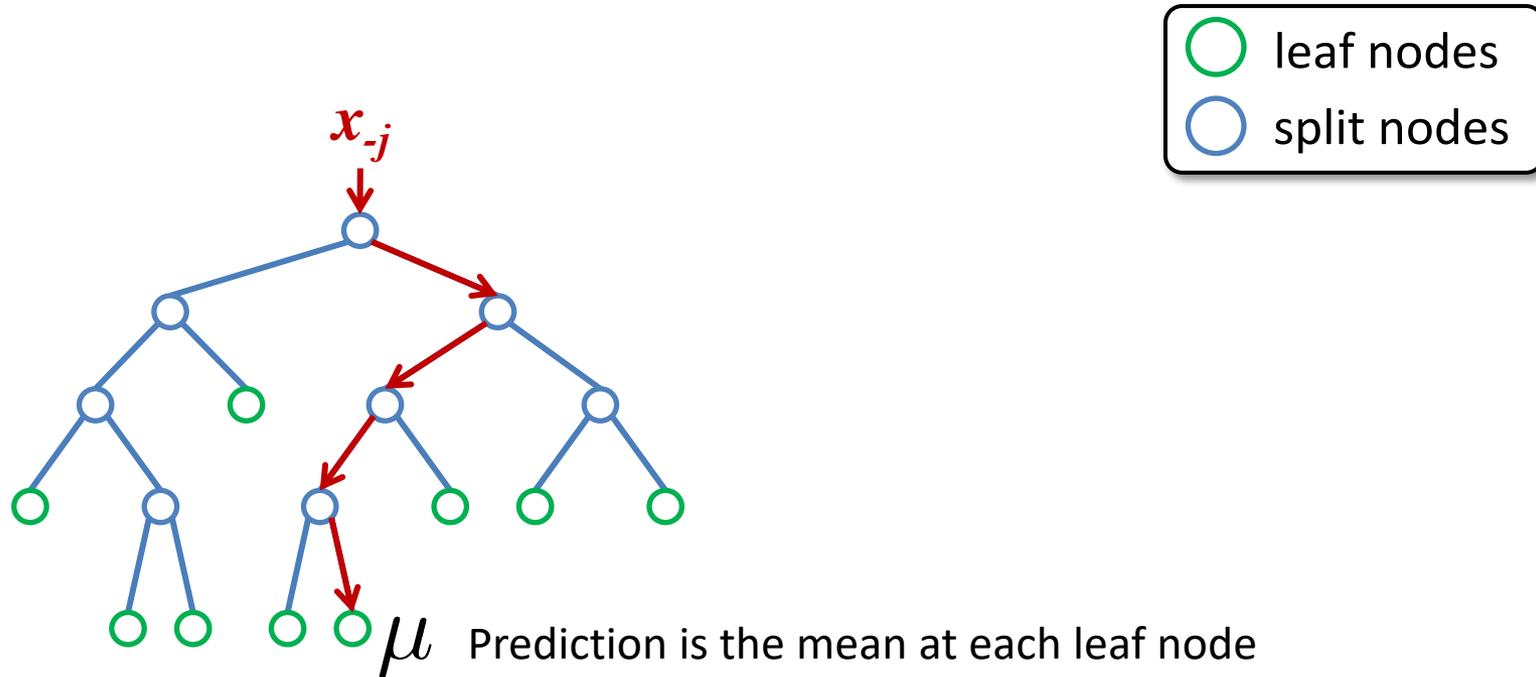
- Solves a set of regression problems
  - One per random variable
  - Minimizes the prediction error per variable  $X_j$ 
$$\sum_{i=1}^N (x_j^i - f_j(\mathbf{x}_{-j}^i))^2$$
- Uses an Ensemble of regression trees to represent  $f_j$ 
  - Models non-linear dependencies
- Outputs a directed cyclic graph with a confidence of each edge
  - Directionality means “good predictor”
- Focus on generating a ranking over edges rather than a graph structure and parameters
  - Rank is determined by confidence

# Recall our very simple regression tree for two variables

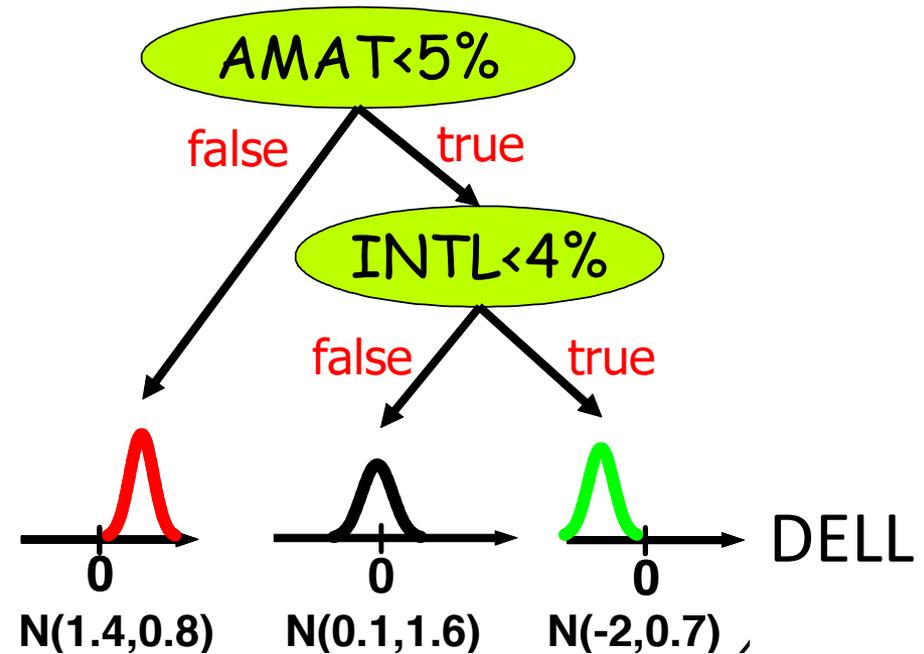
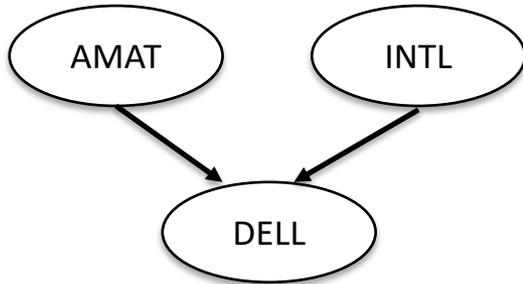
The tree specifies  $X_3$  as a function of  $X_2$



# Prediction of $X_j$ using a single tree



# Prediction example with a regression tree



Suppose we observe  $AMAT=10\%$  and  $INTL=7\%$

What is DELL's predicted value? 1.4

# Quantifying a split on the tree

- Let  $X_{-j}$  denote the set of candidate variables we can split on
- A split is defined by a tuple,  $(X_i, s)$ ,  $s$  is the test value of  $X_i$ ,  $X_i \in X_{-j}$
- The best split of a leaf node is found by enumerating over all possible splits defined by the predictor variables and split values  $s$ :

$$\min_{i,s} \left( \sum_{k \in S_{left}} (x_j^k - \mu^{S_{left}})^2 + \sum_{l \in S_{right}} (x_j^l - \mu^{S_{right}})^2 \right)$$

The set of samples in the left node

The set of samples in the right node

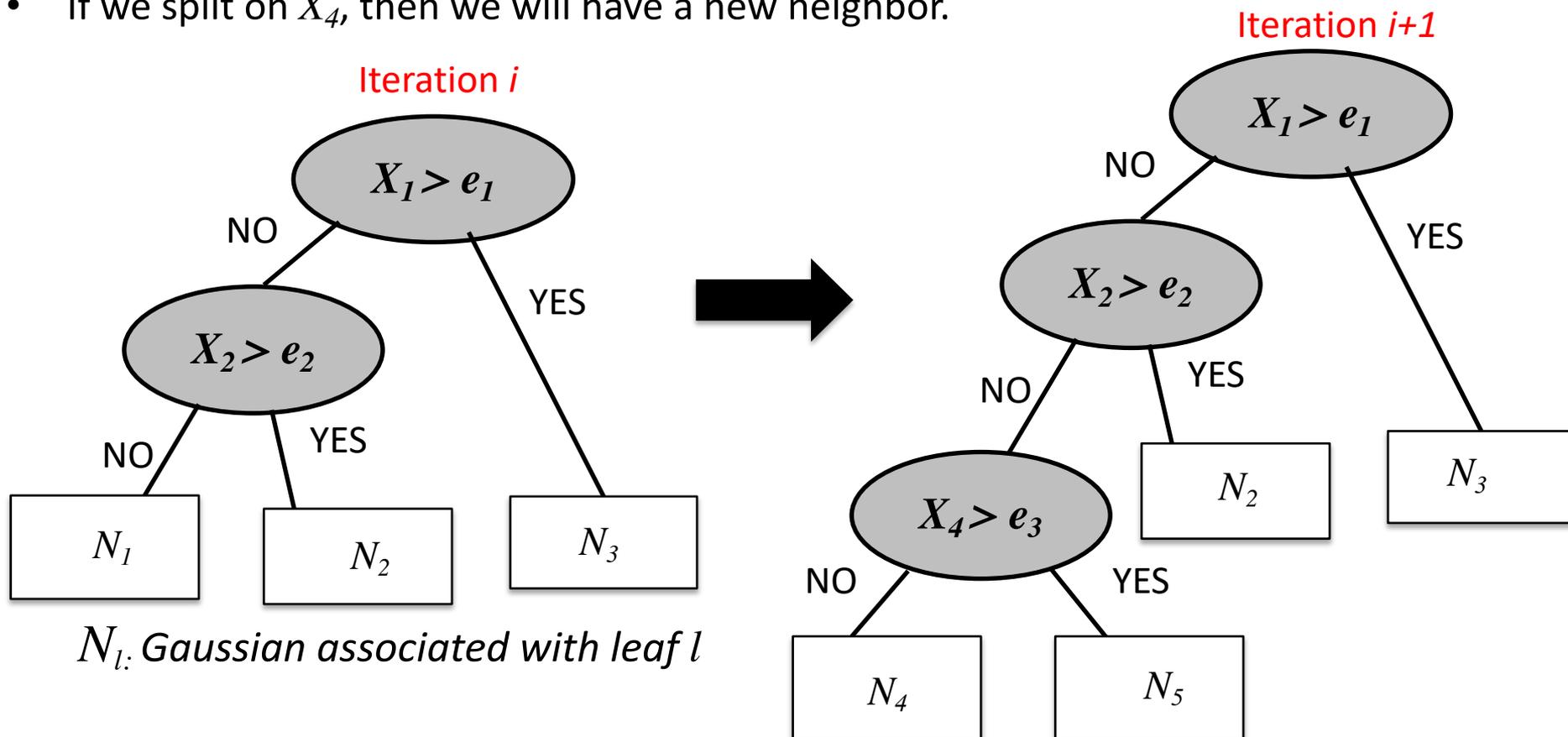
$S_{left}$  and  $S_{right}$  are sets of samples obtained by testing  $X_i$  for a particular split  $s$

# Algorithm for learning a regression tree

- **Input:** dataset  $D$ , variable  $X_j$ , candidate predictors  $X_{-j}$  of  $X_j$
- **Output:** Tree  $T$
- Initialize  $T$  to a leaf node,  $\mu, \sigma$  estimated from all samples of  $X_j$ . Assign all samples to leaf node
- While not converged
  - For every leaf node  $l$  in  $T$ 
    - Find the best split,  $(X_i, s)$  at  $l$
    - If the split improves prediction power or convergence criteria are not met
      - add two leaf nodes,  $l_{left}$  and  $l_{right}$  to  $l$
      - Assign sample  $\mathbf{x}^{(m)}$  to  $l_{left}$  if  $x_i^m < s$ , and to  $l_{right}$  otherwise
      - Update parameters associated with  $l_{left}$  and  $l_{right}$

# One iteration of regression tree learning

- Let  $\mathbf{X}=\{X_1, X_2, X_3, X_4\}$
- Assume we are searching for the neighbors of  $X_3$  and it already has two neighbors  $X_1$  and  $X_2$
- $X_1, X_2, X_4$  will all be considered as candidate splits using the examples at each current leaf node
- If we split on  $X_4$ , then we will have a new neighbor.



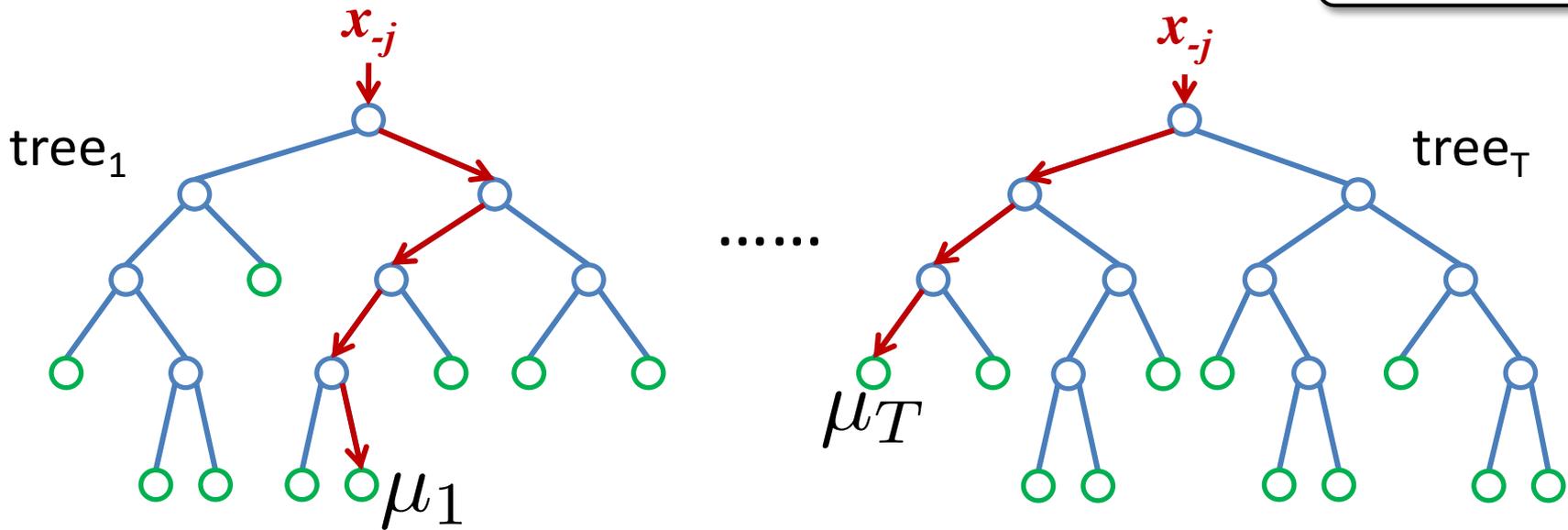
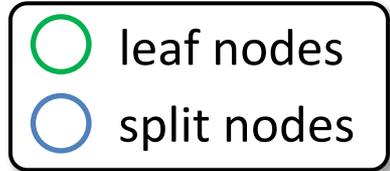
# Convergence criteria

- Minimum number of examples at a leaf node
- Depth of a tree
- Error tolerance

# An Ensemble of trees

- A single tree is prone to “overfitting”
- Instead of learning a single tree, ensemble models make use of a collection of trees

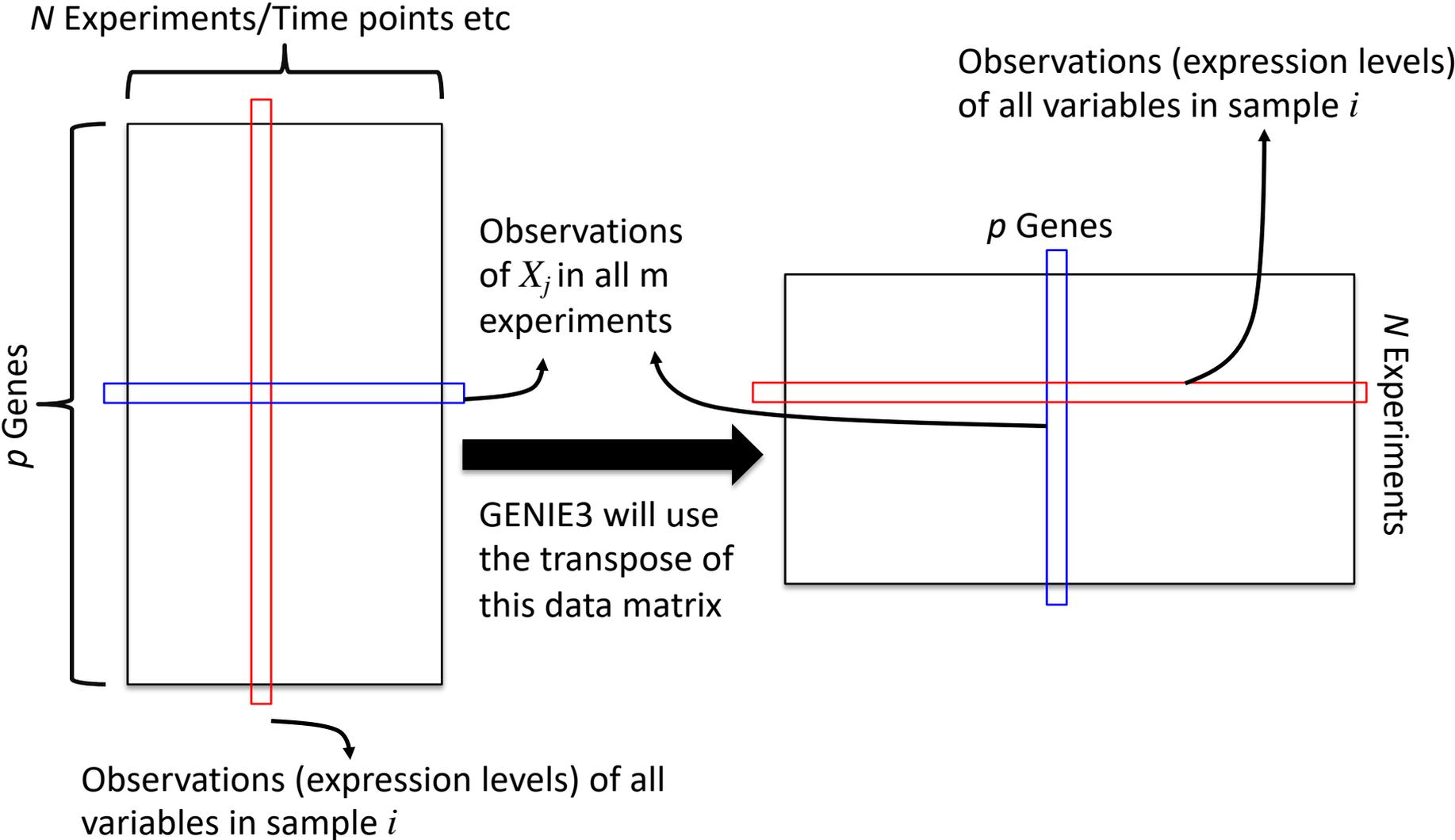
# Prediction using an Ensemble of Trees



– Prediction is

$$\hat{x}_j = \frac{1}{T} \sum_{t=1}^T \mu_t$$

# Expression data matrix



# GENIE3 algorithm sketch

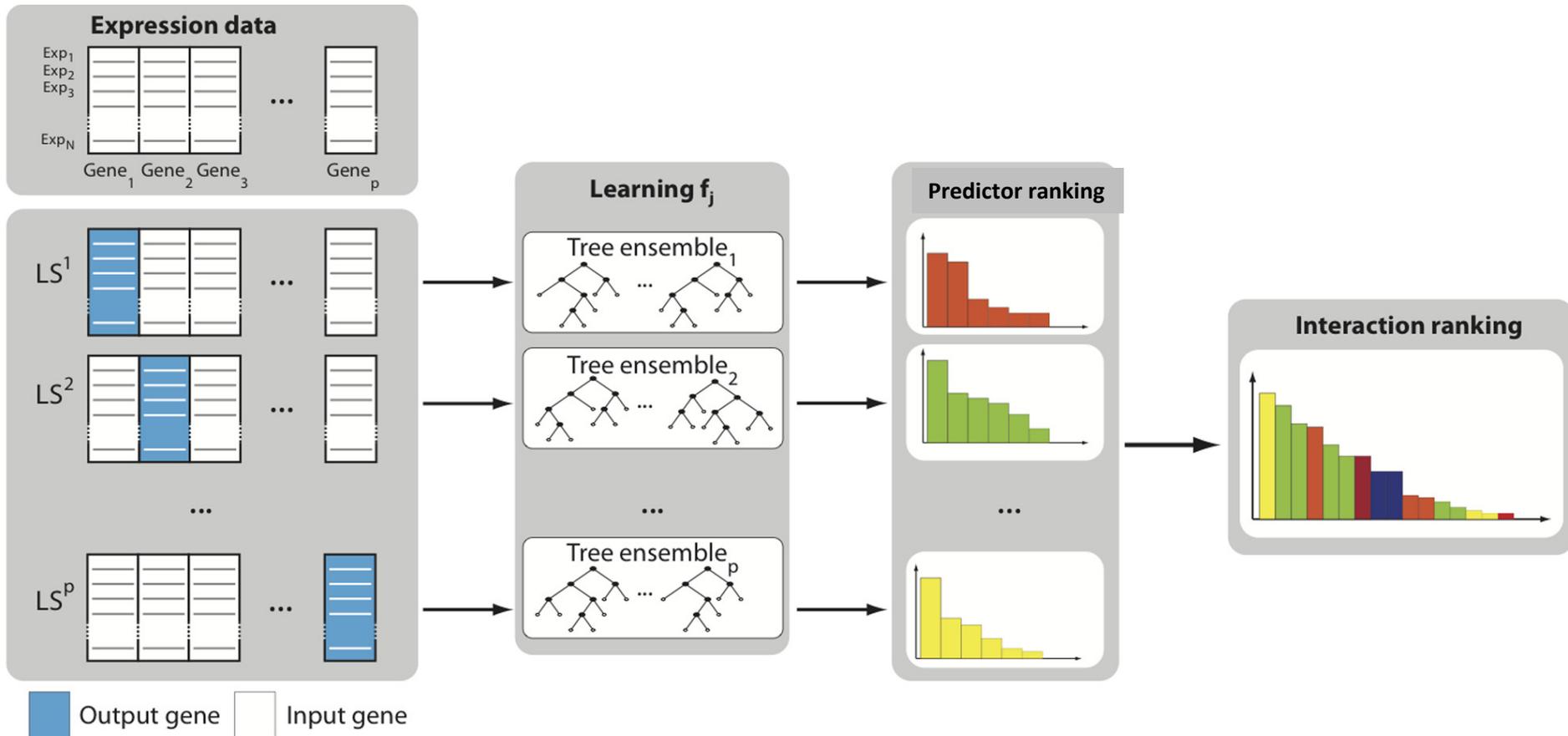


Figure from Huynh-Thu et al.

# GENIE3 algorithm sketch

- For each  $X_j$ , generate learning samples of input/output pairs
  - $LS_j = \{(\mathbf{x}_{-j}^k, x_j^k), k=1..N\}$
  - On each  $LS_j$  learn  $f_j$  to predict the value of  $X_j$
  - $f_j$  is an ensemble of regression trees
  - Estimate  $w_{ij}$  for all genes  $i \neq j$ 
    - $w_{ij}$  quantifies the confidence of the edge between  $X_i$  and  $X_j$
    - Associated with the decrease in variance of  $X_j$  when  $X_i$  is included in  $f_j$
- Generate a global ranking of edges based on each  $w_{ij}$

# Learning $f_j$ in GENIE3

- Uses two types of Ensembles to represent the  $f_j$ :
  - Random forest or Extra Trees
- Learning the Random forest
  - Generate M=1000 bootstrap samples
  - At each node to be split, search for best split among  $K$  randomly selected variables
  - $K$  was set to  $p-1$  or  $(p-1)^{1/2}$ , where  $p$  is the number of regulators/parents
- Learning the Extra-Trees
  - Learn 1000 trees
  - Each tree is built from the original learning sample
  - At each node, the best split is determined among  $K$  random splits, each split determined by randomly selecting one input (without replacement) and a threshold

# Computing the importance weight of a predictor

- Importance is computed at each interior node
- Remember each predictor can show up multiple times as interior nodes
- For an interior node, importance is given by the reduction in variance when splitting on that node

$$I(\mathcal{N}) = \#S \text{Var}(S) - \#S_t \text{Var}(S_t) - \#S_f \text{Var}(S_f)$$

  
Interior node

  
Set of data samples that reach this node

$\#S$ : Size of the set  $S$

$\text{Var}(S)$ : variance of the output variable  $x_j$  in set  $S$

$S_t$ : subset of  $S$  when a test at  $\mathcal{N}$  is true

$S_f$ : subset of  $S$  when a test at  $\mathcal{N}$  is false

$$\text{Var}(S) = \frac{1}{\#S} \sum_{i=1}^{\#S} (\mu_j^S - x_j^i)^2$$

# Computing the importance weight of a predictor

- For a single tree the overall importance is then sum over all points in the tree where this node is used to split
- For an ensemble the importance is averaged over all trees
- To avoid bias towards highly variable genes, normalize the expression genes to all have unit variance

# Goals for today

- Dependency networks
- GENIE3
- Evaluation of expression-based network inference methods

# Evaluating the network

- Assessing confidence
- Area under the precision recall curve
- Do modules or target sets of genes participate in coherent function?
- Can the network predict expression in a new condition?

# Assessing confidence in the learned network

- Typically the number of training samples is not sufficient to reliably determine the “right” network
- One can however estimate the confidence of specific features of the network
  - Graph features  $f(G)$
- Examples of  $f(G)$ 
  - An edge between two random variables
  - Order relations: Is  $X$ ,  $Y$ 's ancestor?

# How to assess confidence in graph features?

- What we want is  $P(f(G)|D)$ , which is

$$\sum_G f(G)P(G|D)$$

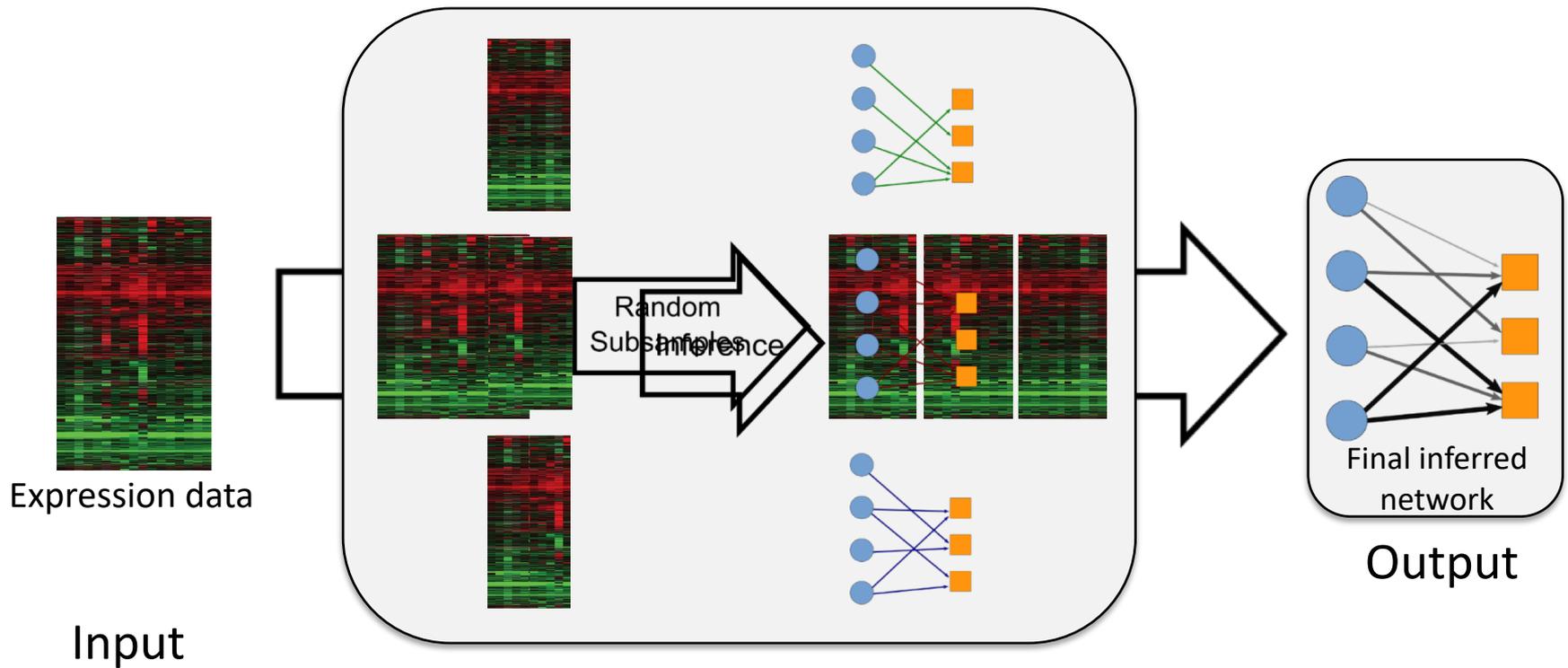
- But it is not feasible to compute this sum
- Instead we will use a “bootstrap” procedure

# Bootstrap to assess graph feature confidence

- For  $i=1$  to  $m$ 
  - Construct dataset  $\mathbf{D}_i$  by sampling with replacement  $N$  samples from dataset  $\mathbf{D}$ , where  $N$  is the size of the original  $\mathbf{D}$
  - Learn a graphical model  $\{G_i, \Theta_i\}$
- For each feature of interest  $f$ , calculate confidence

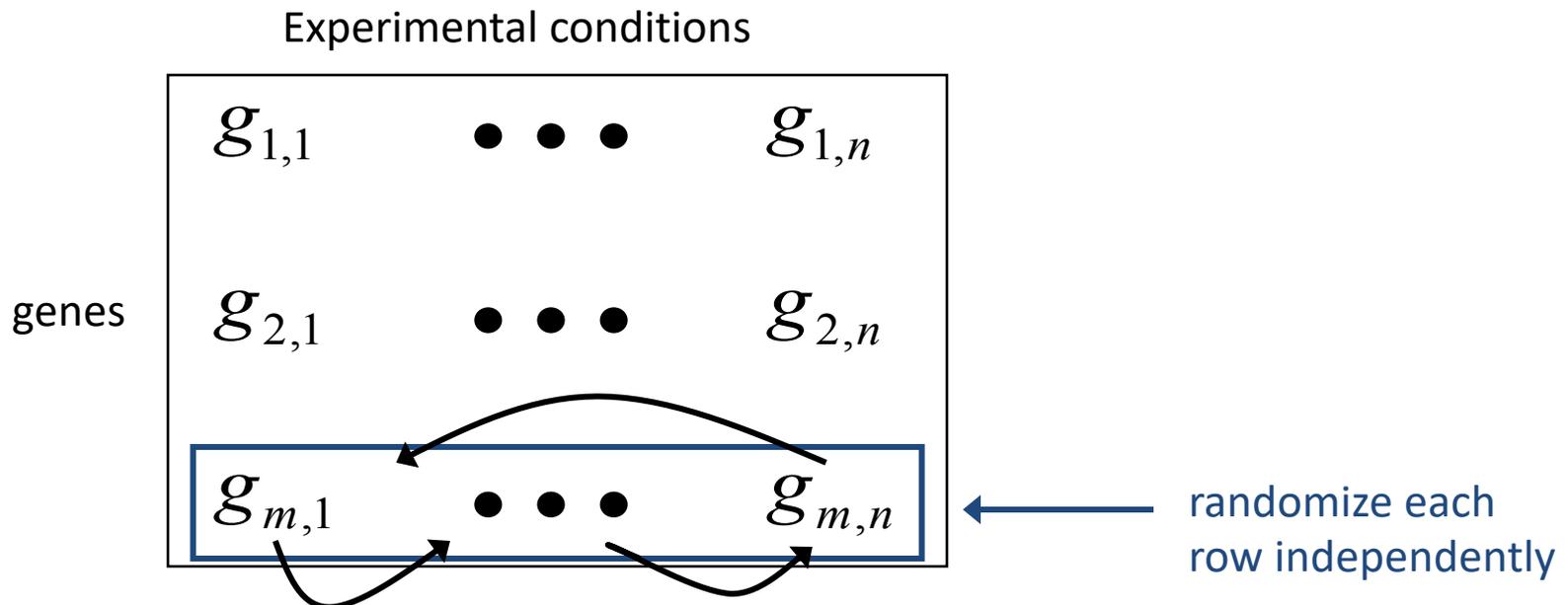
$$\text{Conf}(f) = \frac{1}{m} \sum_{i=1}^m f(G_i)$$

# Bootstrap/stability selection

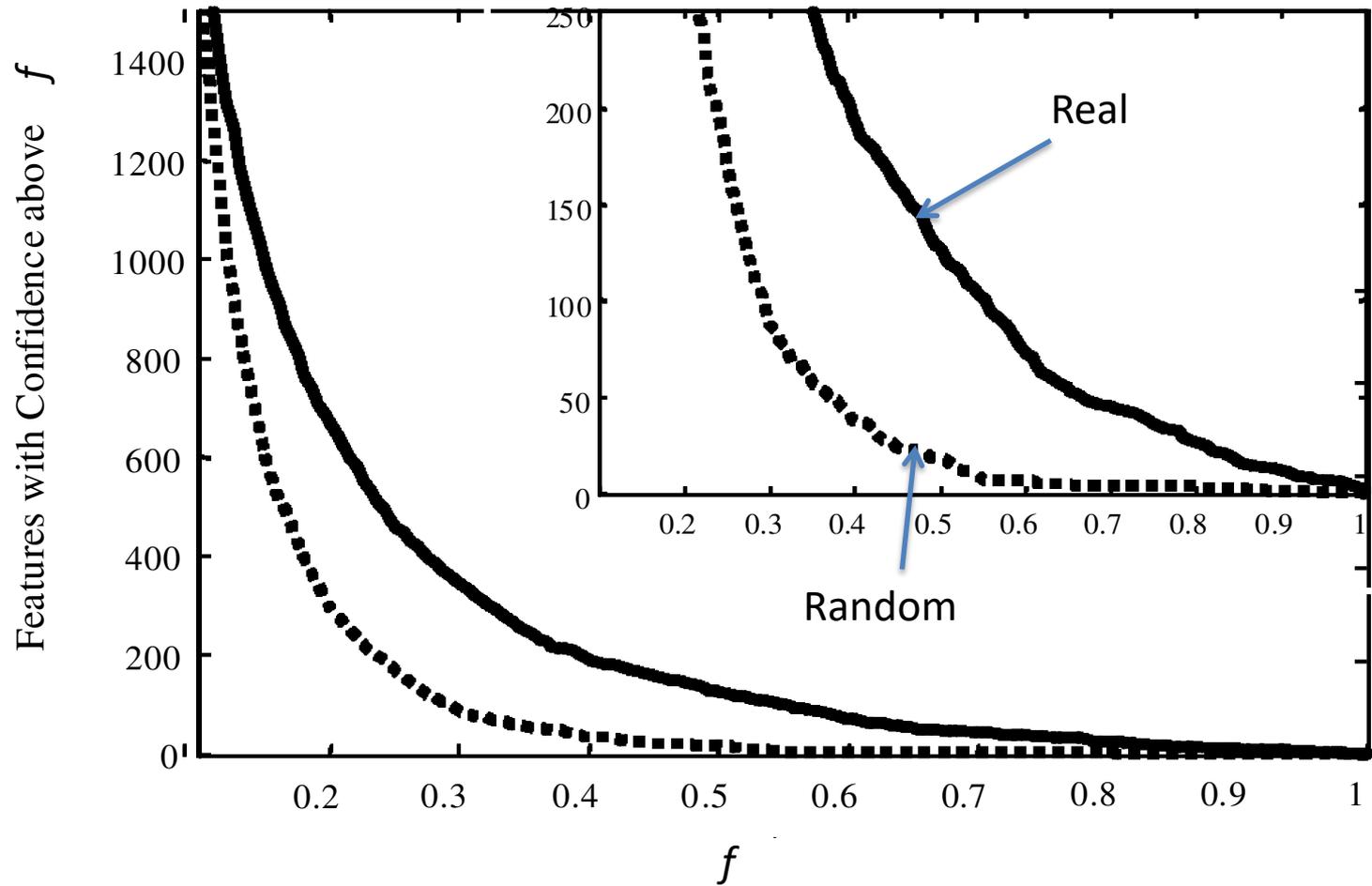


# Does the bootstrap confidence represent real relationships?

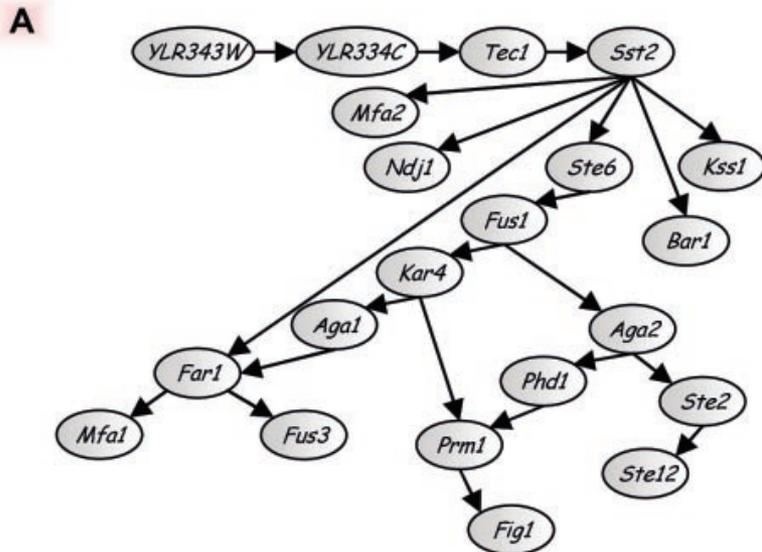
- Compare the confidence distribution to that obtained from randomized data
- Shuffle the columns of each row (gene) separately
- Repeat the bootstrap procedure



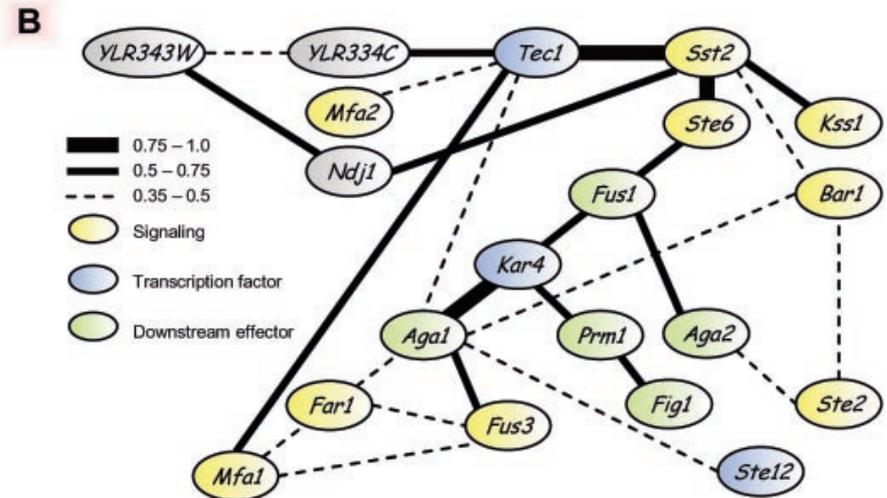
# Bootstrap-based confidence differs between real and actual data



# Example of a high confidence sub-network



One learned Bayesian network



Bootstrapped confidence Bayesian network: highlights a subnetwork associated with yeast mating pathway. Colors indicate genes with known functions.

# Area under the precision recall curve (AUPR)

- Assume we know what the “right” network is
- One can use Precision-Recall curves to evaluate the predicted network
- Area under the PR curve (AUPR) curve quantifies performance

Precision=

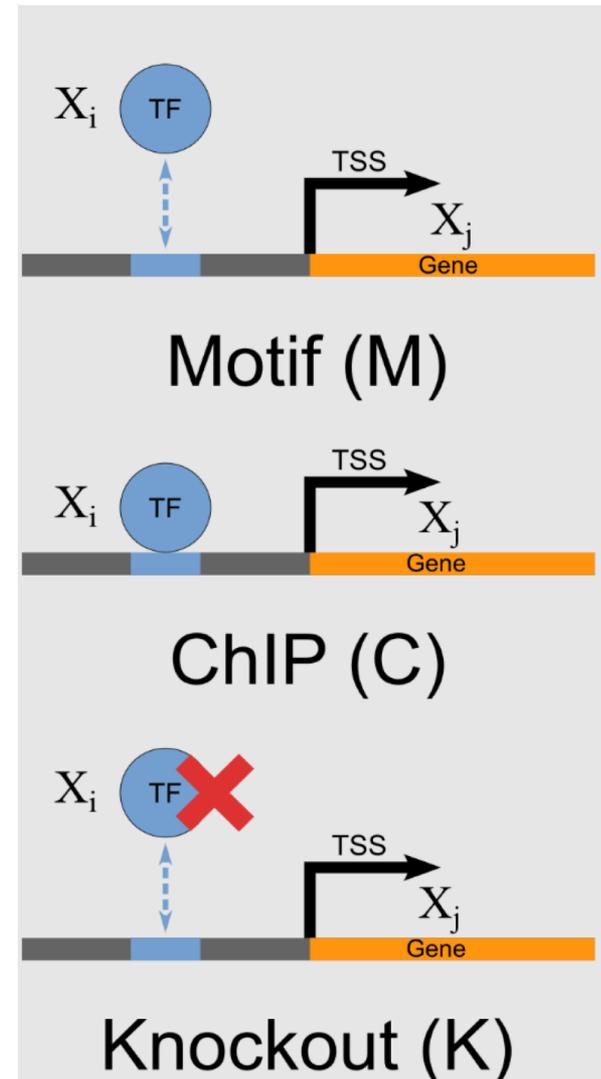
$$\frac{\text{\# of correct edges}}{\text{\# of predicted edges}}$$

Recall=

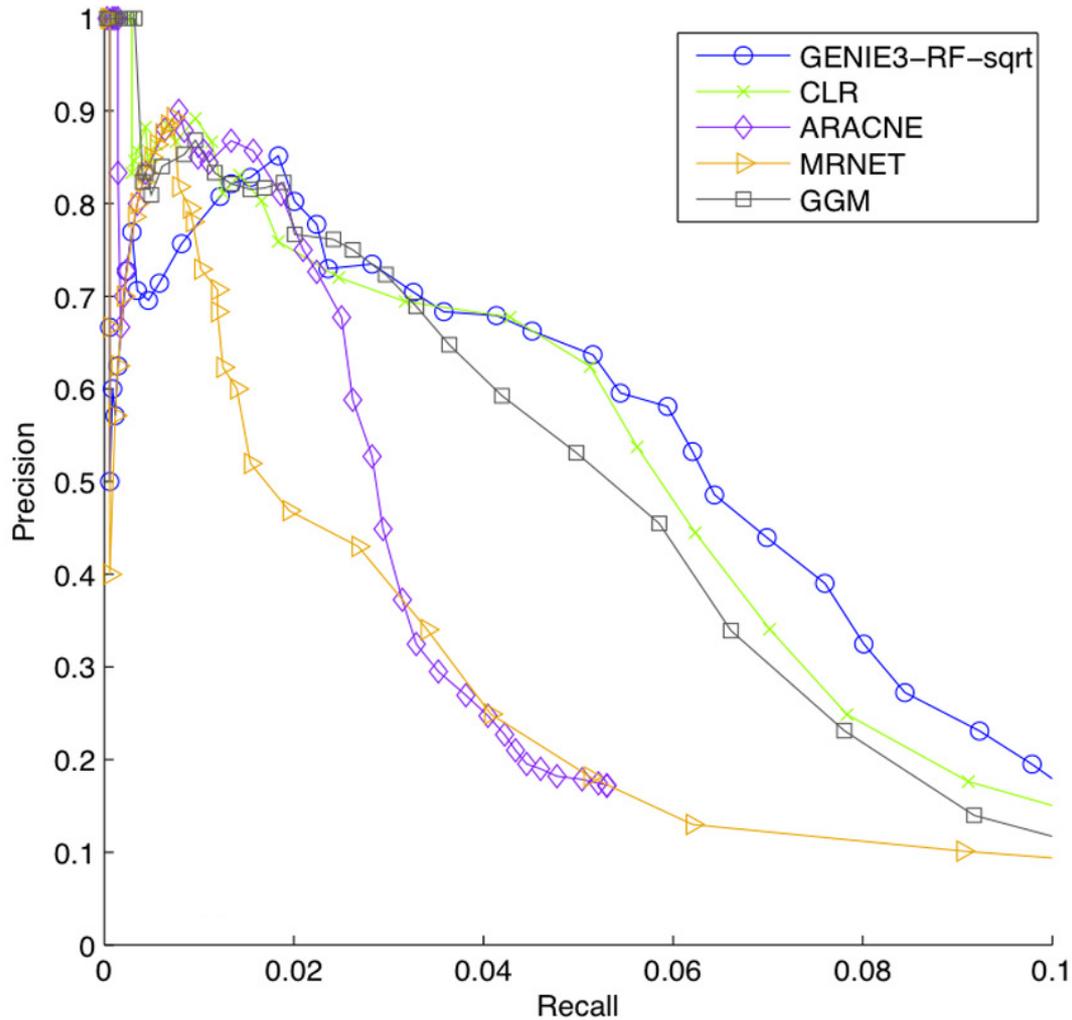
$$\frac{\text{\# of correct edges}}{\text{\# of true edges}}$$

# Experimental datasets to assess network structure for gene regulatory networks

- Sequence specific motifs
- ChIP-chip and ChIP-seq
- Factor knockout followed by whole-transcriptome profiling

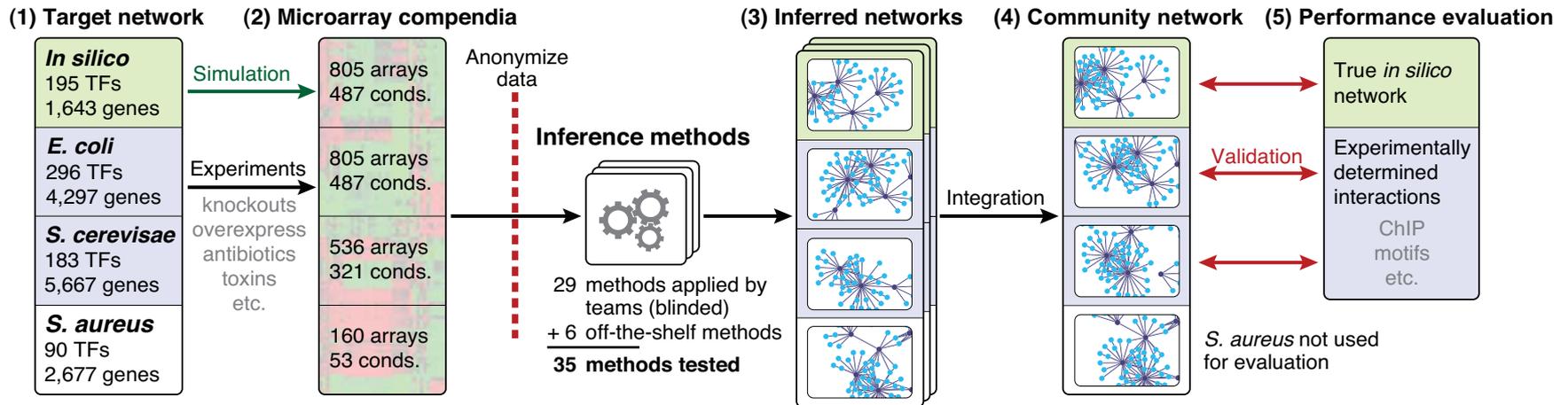


# AUPR based performance comparison



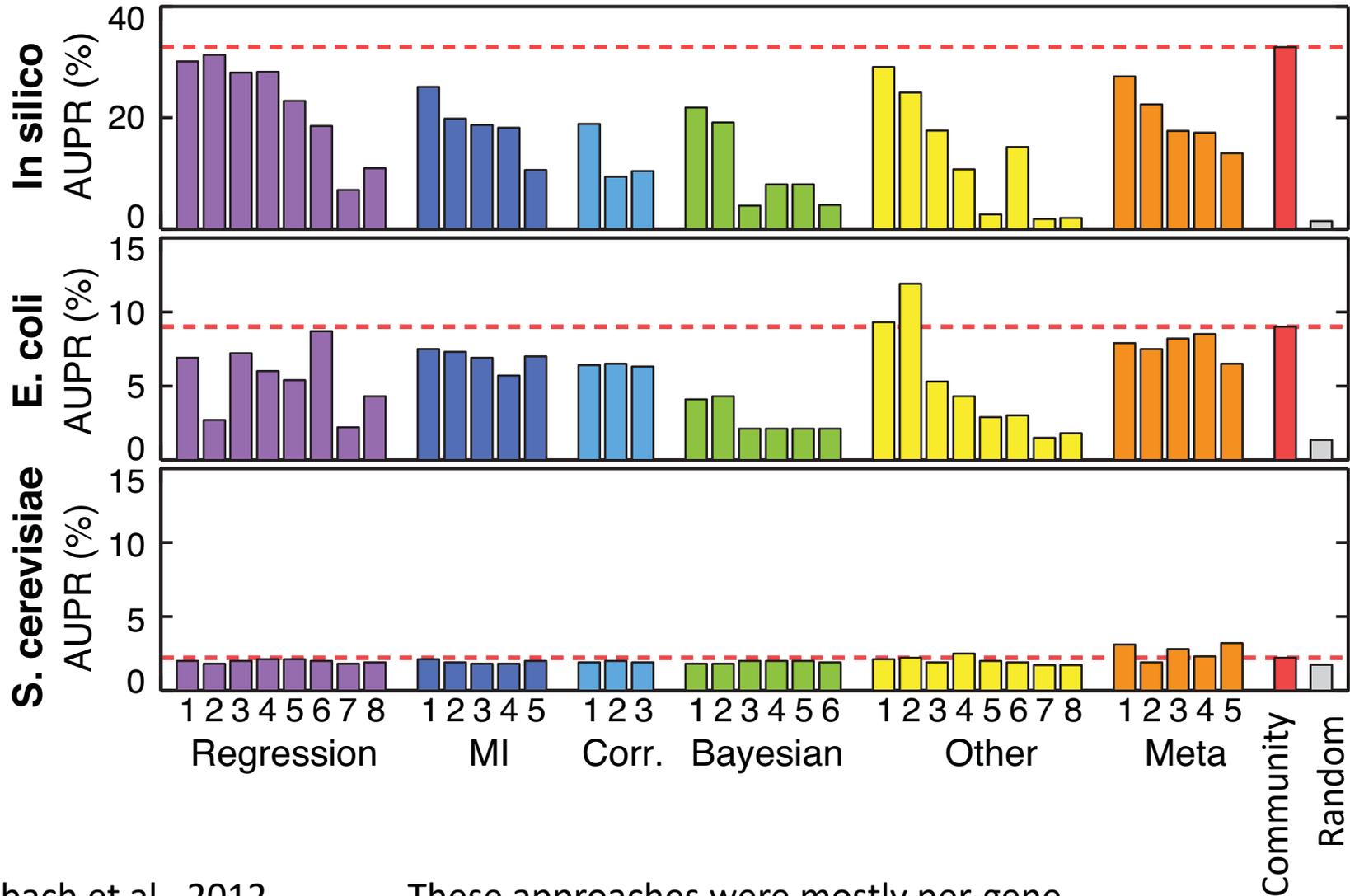
# DREAM: Dialogue for reverse engineering assessments and methods

## Community effort to assess regulatory network inference

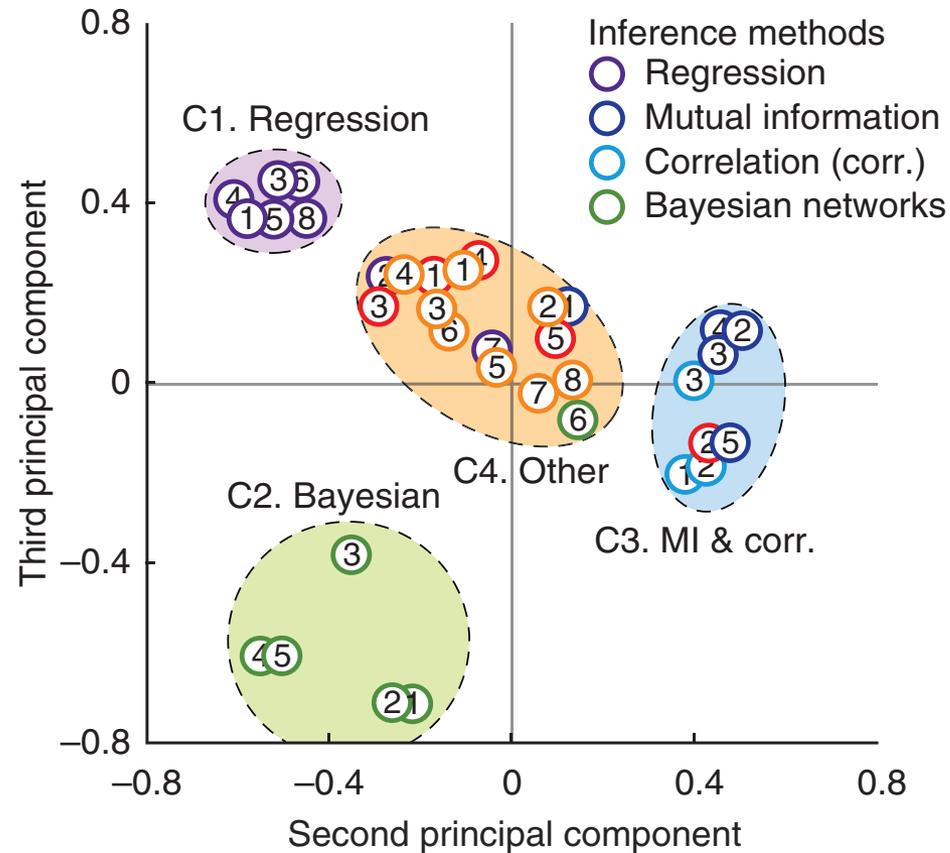


## DREAM 5 challenge

# Where do different methods rank?

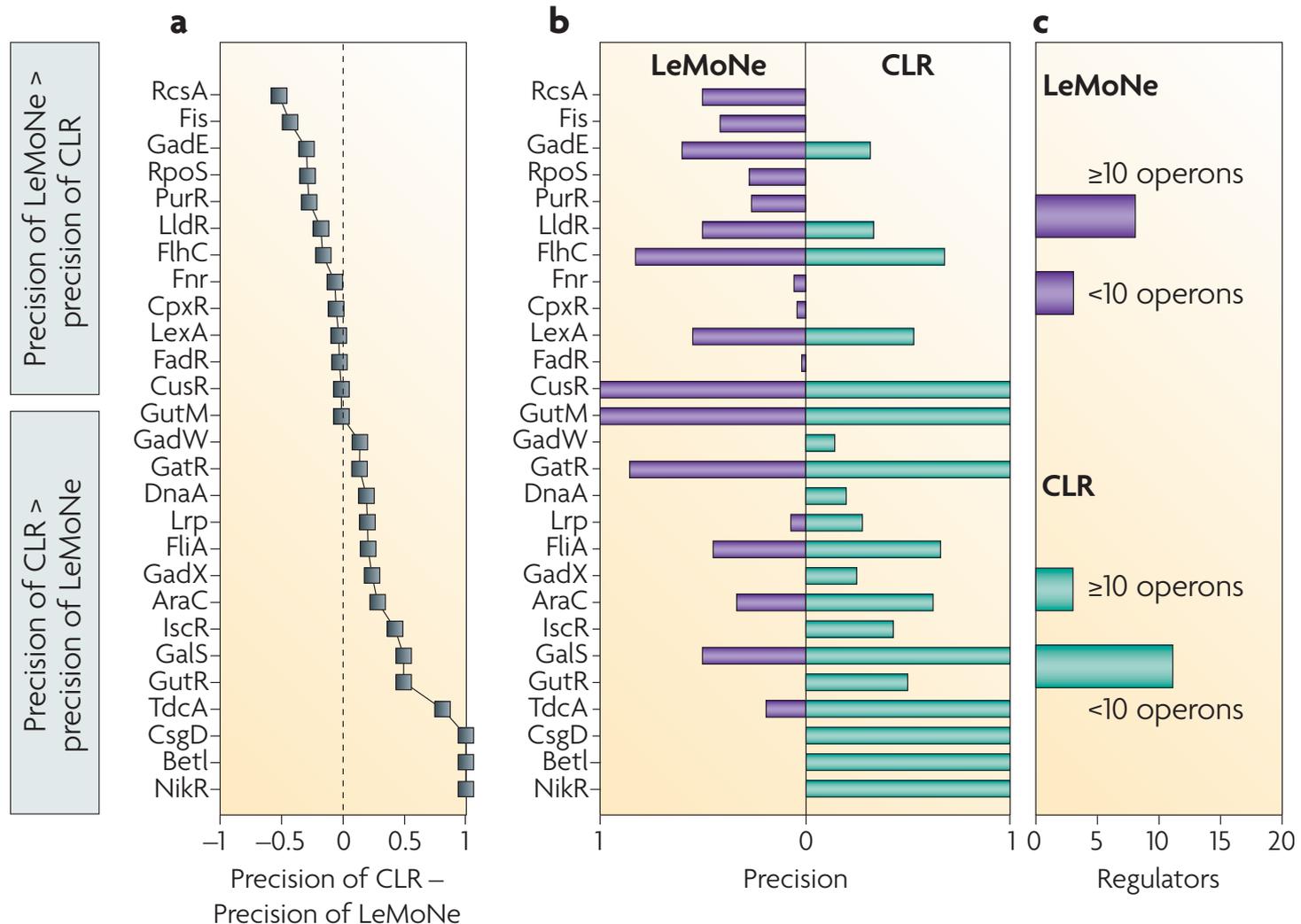


# Methods tend to cluster together



These approaches were mostly per-gene

# Comparing per-module (LeMoNe) and per-gene (CLR) methods



# Some comments about expression-based network inference methods

- We have seen multiple types of algorithms to learn these networks
  - Per-gene methods (learn regulators for individual genes)
    - Sparse candidate, GENIE3, ARACNE, CLR
  - Per-module methods
    - Module networks: learn regulators for sets of genes/modules
    - Other implementations of module networks exist
      - LIRNET: Learning a Prior on Regulatory Potential from eQTL Data (Su In Lee et al, Plos genetics 2009, <http://www.plosgenetics.org/article/info%3Adoi%2F10.1371%2Fjournal.pgen.1000358>)
      - LeMoNe: Learning Module Networks (Michoel et al 2007, <http://www.biomedcentral.com/1471-2105/8/S2/S5>)
  - Methods that combine per-gene and per-module (MERLIN)
- Methods differ in
  - how they quantify dependence between genes
  - Higher-order or pairwise
  - Focus on structure or structure & parameters
- Expression alone is not enough to infer the structure of the network
- Integrative approaches that combine expression with other types of data are likely more successful (next lectures)

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